Quantum Mechanics

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What is Light?

• Light has both wave-like and particle-like properties.



 In the 1600s, a Dutch scientist named Christiaan Huygens showed that light behaves like a wave (Grandinetti.org).



- Frequency- The number of crests that pass a given point within 1 second.
- One cycle per second is called a Hertz (Hz).
- Written as 1/s or s⁻¹



- Wavelength- The distance between crests.
- Wavelength and frequency are inversely proportional:

Shorter wavelength= higher frequency

 c = λν where λ is wavelength (m), ν is frequency (Hz), and c is the speed of light (3.00 x 10⁸ m/s)



• Amplitude- The vertical distance between the tip of a crest and the wave's central axis. Associated with the brightness or intensity of the wave (nasa.gov).



 Period- The length of time it takes for one wavelength to pass by a given point in space (khanacademy.org).

The lower the frequency is the longer the time period will be.





What are Photons?

- Light is comprised of photons- discrete packets of energy (nasa.gov).
- In other words, 1 photon is a very small amount of light.
- Photons are quantized



Photons contd.

- When an atom/molecule loses energy, it emits a photon that carries an energy equal to the loss in energy of the atom/molecule.
- Planck's Equation

E = hv

Where E is the energy of the photon absorbed or emitted (J), v is the frequency of the photon (Hz), and h is Planck's constant (6.626 x 10^{-34} J * S)



The Electromagnetic Spectrum

• Defined as the classification of electromagnetic waves according to their various wavelengths/frequencies.



What are Polarizers?

https://www.youtube.com/watch?v=MhhHPOxTUy8



Polarization

• Light can be polarized.

• Polarization- The measurement of the electromagnetic field's alignment (nasa.gov).



Applications

• Cameras use polarizer filters to reduce glare from water and to manage reflections.

• Polarized **3D glasses** restrict the amount of light that reaches each eye for a **3D** effect.





Thank you for your attention :D

