

Number Systems and Scientific Computing

Elizabeth Paul

Institute for Research in Electronics and
Applied Physics
Department of Physics
University of Maryland, College Park



Outline

- **What is a number system?**
- Examples of number systems
 - Decimal
 - Binary
 - Hexadecimal
 - Mayan numerals
- How are number systems used in scientific computing?

Many ways to represent the same number

Decimal form

45

Hexadecimal form

2D

Binary form

101₂

Why do we need different number systems?

How do we convert between them?

Roman numerals

XLV

Mayan numerals



What is a number system?

- A *number system* is a standard for representing numbers in written form or for computation
- Examples
 - Decimal form (345.01)
 - Roman numerals (MDCCXXXII)
 - Binary form (011001)

What is a number system?

- A *number system* is a standard for representing numbers in written form or for computation
- Examples
 - Decimal form (345.01)
 - Roman numerals (MDCCXXXII)
 - Binary form (011001)

Why are number systems important?

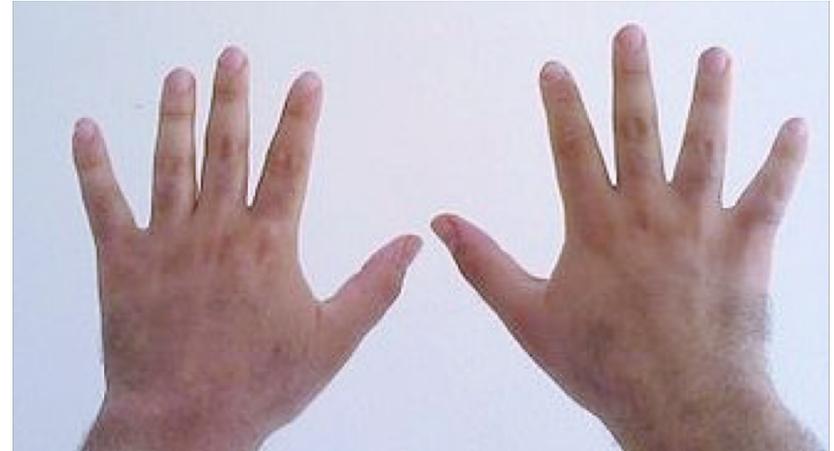
- The number system dictates how many symbols it takes to communicate a number
- Some systems are more useful for communicating among humans, while others are more useful for communicating with computers

Outline

- What is a number system?
- **Examples of number systems**
 - Decimal
 - Binary
 - Hexadecimal
 - Mayan numerals
- How are number systems used in scientific computing?

How does the decimal system work?

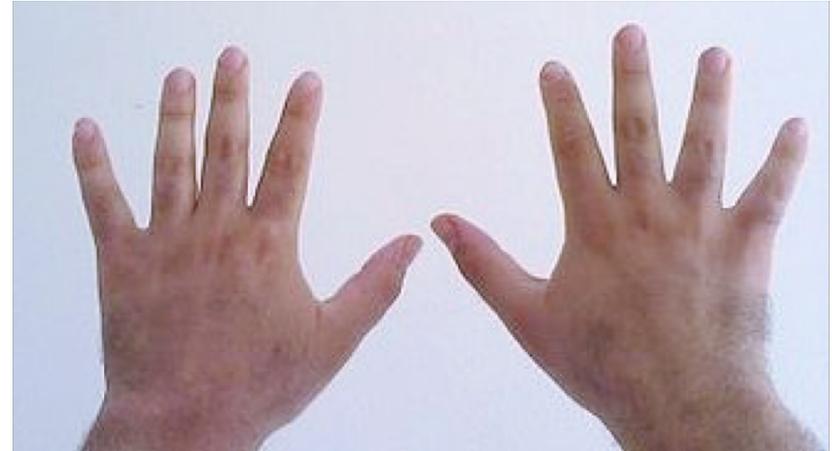
- Number system based on 10 digits (base 10)
- Most common way to represent a number for arithmetic



10 possible digits:
0, 1, 2, 3, 4, 5, 6, 7, 8, 9

How does the decimal system work?

- Number system based on 10 digits (base 10)
- Most common way to represent a number for arithmetic



10 possible digits:
0, 1, 2, 3, 4, 5, 6, 7, 8, 9

Decimal is a positional system

- The weight of each digit given by its position with respect to decimal point
- The “0” becomes valuable in the decimal system!

Let's dissect a decimal number

5	8	3	9	.	0	0	3	4
---	---	---	---	---	---	---	---	---



Decimal point

Let's dissect a decimal number

5	8	3	9	.	0	0	3	4
10^3	10^2	10^1	10^0		10^{-1}	10^{-2}	10^{-3}	10^{-4}

$$5839.0034 = 5 \times 10^3 + 8 \times 10^2 + 3 \times 10^1 + 9 \times 10^0 + 0 \times 10^{-1} + 0 \times 10^{-2} + 3 \times 10^{-3} + 4 \times 10^{-4}$$

Let's dissect a decimal number

5	8	3	9	.	0	0	3	4
10^3	10^2	10^1	10^0		10^{-1}	10^{-2}	10^{-3}	10^{-4}

$$5839.0034 = 5 \times 10^3 + 8 \times 10^2 + 3 \times 10^1 + 9 \times 10^0 + 0 \times 10^{-1} + 0 \times 10^{-2} + 3 \times 10^{-3} + 4 \times 10^{-4}$$

*Position with respect to decimal
indicates powers of 10*

Binary number systems

- The binary system is similar to the decimal system
 - Positional system based on powers of 2
- Two possible digits (0 and 1), or *bits*

Binary number systems

- The binary system is similar to the decimal system
 - Positional system based on powers of 2
- Two possible digits (0 and 1), or *bits*

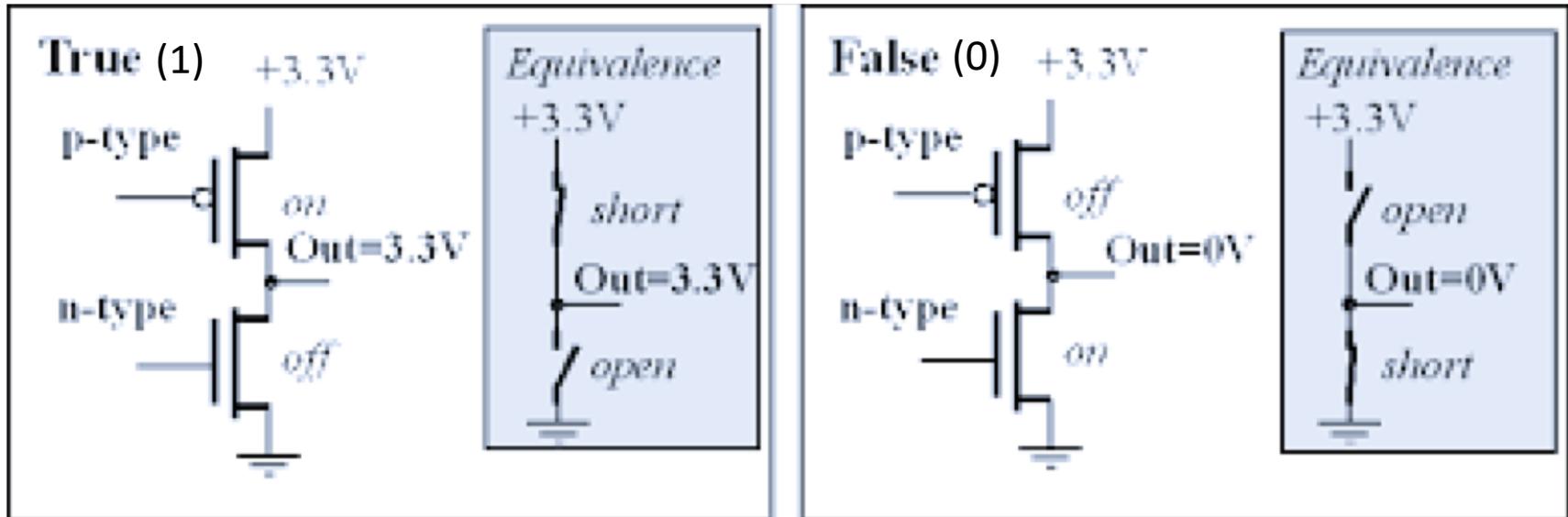
Why is binary important?

- Easy to represent electronically
- Only 2 states needed to store a given digit (e.g. on and off)
- Used in almost all modern computers
- Basis for Boolean data
 - 0 = False, 1 = True



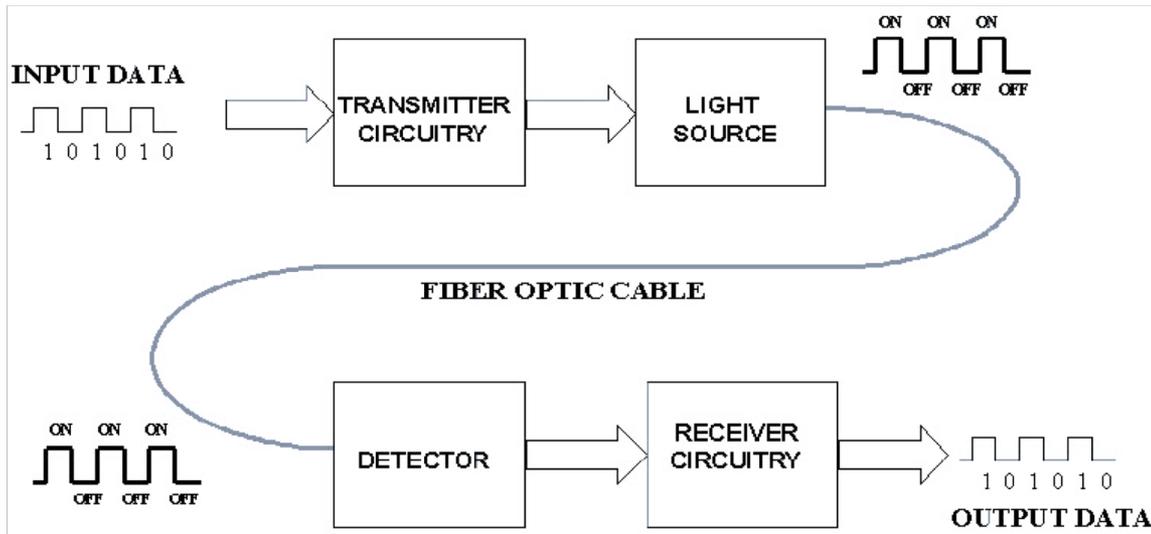
How do computers use binary?

- Transistor switches are the building blocks of computers
- Can be fundamentally in two states: on and off
- Each stores one byte (digit of binary) of information



Other modern applications of binary

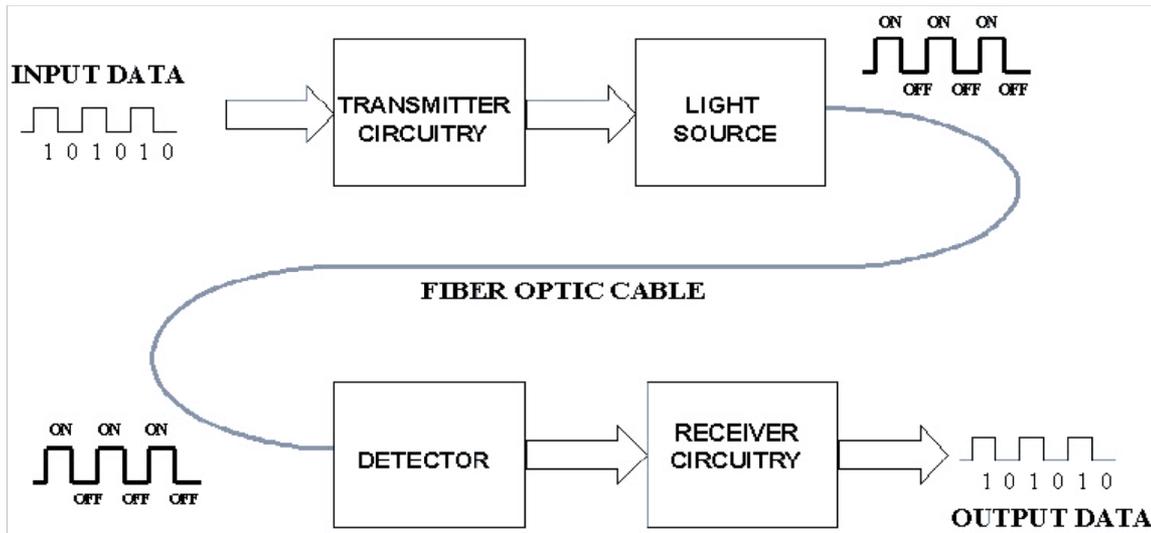
Fiber optics



- Used to transmit telephone signals, internet connections, and cable television

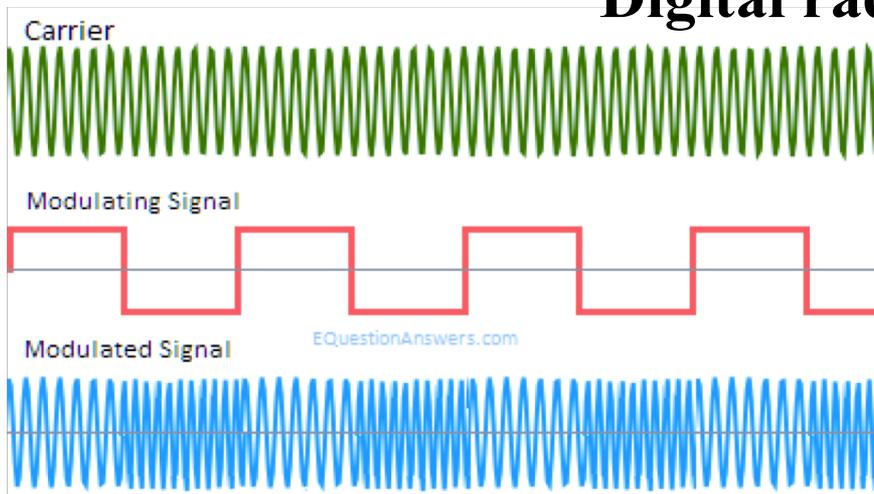
Other modern applications of binary

Fiber optics



- Used to transmit telephone signals, internet connections, and cable television

Digital radio signals



- Frequency and amplitude modulation
- Wi-fi transmission
- Digital TV

Bits, bytes, and gigabytes

Computer Bit



Computer Byte



- Units of measurement for digital memory and transmission
- How many binary digits needed to store a piece of data (i.e. music file, photo)

Byte (B)	$8 = 2^3$ bits
Kilobyte (KB)	$1024 = 2^{10}$ bytes
Megabyte (MB)	1024 kilobytes
Gigabyte (GB)	1024 megabytes
Terabyte (TB)	1024 gigabytes
Petabyte (PB)	1024 terabytes

Bits, bytes, and gigabytes

Computer Bit



Computer Byte



- Units of measurement for digital memory and transmission
- How many binary digits needed to store a piece of data (i.e. music file, photo)

Byte (B)	$8 = 2^3$ bits
Kilobyte (KB)	$1024 = 2^{10}$ bytes
Megabyte (MB)	1024 kilobytes
Gigabyte (GB)	1024 megabytes
Terabyte (TB)	1024 gigabytes
Petabyte (PB)	1024 terabytes

Bits, bytes, and gigabytes



How many binary digits can a 16 GB flash drive store?

to store
(photo)

Byte (B)	$8 = 2^3$ bits
Kilobyte (KB)	$1024 = 2^{10}$ bytes
Megabyte (MB)	1024 kilobytes
Gigabyte (GB)	1024 megabytes
Terabyte (TB)	1024 gigabytes
Petabyte (PB)	1024 terabytes

Bits, bytes, and gigabytes



How many binary digits can a 16 GB flash drive store?

$$16 \times 1024^3 \times 8 = 137,438,953,472$$

to store
(note)

Byte (B)	$8 = 2^3$ bits
Kilobyte (KB)	$1024 = 2^{10}$ bytes
Megabyte (MB)	1024 kilobytes
Gigabyte (GB)	1024 megabytes
Terabyte (TB)	1024 gigabytes
Petabyte (PB)	1024 terabytes

Let's dissect a binary number

1	0	1	0	.	1	1	0	1
---	---	---	---	---	---	---	---	---



Decimal point

Let's dissect a binary number

1	0	1	0	.	1	1	0	1
2^3	2^2	2^1	2^0		2^{-1}	2^{-2}	2^{-3}	2^{-4}

$$\begin{aligned}1010.1101_2 &= 1 \times 2^3 + 0 \times 2^2 + 1 \times 2^1 + 0 \times 2^0 + 1 \times 2^{-1} + \\ &\quad 1 \times 2^{-2} + 0 \times 2^{-3} + 1 \times 2^{-4} \\ &= 8 + 0 + 2 + 0 + \frac{1}{2} + \frac{1}{4} + 0 + \frac{1}{16} \\ &= 10.8125_{10}\end{aligned}$$

*Position with respect to decimal
indicates powers of 2*

Now it's your turn

Convert the following to decimal form

1100.0₂



“Base 2”

Now it's your turn

Convert the following to decimal form

1100.0_2

1	1	0	0	.	0
2^3	2^2	2^1	2^0		2^{-1}

$$\begin{aligned} 1100.0_2 &= 1 \times 2^3 + 1 \times 2^2 + 0 \times 2^1 + 0 \times 2^0 + 0 \times 2^{-1} \\ &= 8 + 4 + 0 + 0 + 0 \\ &= 12.0_{10} \end{aligned}$$

↑
“Base 10”

Going the other direction

Convert the following decimal to binary form

$$75_{10}$$

Going the other direction

Convert the following decimal to binary form

$$75_{10}$$

Successively divide by 2, keeping track of the remainder

$$75/2 = 37 + 1/2$$

$$37/2 = 18 + 1/2$$

$$18/2 = 9 + 0/2$$

$$9/2 = 4 + 1/2$$

$$4/2 = 2 + 0/2$$

$$2/2 = 1 + 0/2$$

$$1/2 = 0 + 1/2$$

Going the other direction

Convert the following decimal to binary form

$$75_{10}$$

Successively divide by 2, keeping track of the remainder

$$75/2 = 37 + \mathbf{1}/2$$

$$37/2 = 18 + \mathbf{1}/2$$

$$18/2 = 9 + \mathbf{0}/2$$

$$9/2 = 4 + \mathbf{1}/2$$

$$4/2 = 2 + \mathbf{0}/2$$

$$2/2 = 1 + \mathbf{0}/2$$

$$1/2 = 0 + \mathbf{1}/2$$



Use each remainder,
beginning at bottom

$$75_{10} = \mathbf{1001011}_2$$

Hexadecimal system

- The binary system requires many digits to represent a small number (i.e. $12_{10} = 1100_2$)
- To make it easier to handle by humans, a hexadecimal (base 16) system is sometimes used

16 possible digits:

0, 1, 2, 3, 4, 5, 6, 7, 8, 9, A, B, C, D, E, F

Hexadecimal system

- The binary system requires many digits to represent a small number (i.e. $12_{10} = 1100_2$)
- To make it easier to handle by humans, a hexadecimal (base 16) system is sometimes used

16 possible digits:

0, 1, 2, 3, 4, 5, 6, 7, 8, 9, A, B, C, D, E, F

Applications of hexadecimal

- Used to define colors in HTML/CSS languages
 - #RRGGBB
- Defining numbers in assembly language (i.e. locations in memory)

black #000000	gray #808080	silver #c0c0c0	white #ffffff
navy #000080	blue #0000ff	teal #008080	aqua #00ffff
green #008000	lime #00ff00	olive #808000	yellow #ffff00
maroon #800000	red #ff0000	purple #800080	fuchsia #ff00ff

Hexadecimal form can easily be converted to binary

0_{16}	0	0	0	0
1_{16}	0	0	0	1
2_{16}	0	0	1	0
3_{16}	0	0	1	1
4_{16}	0	1	0	0
5_{16}	0	1	0	1
6_{16}	0	1	1	0
7_{16}	0	1	1	1
8_{16}	1	0	0	0
9_{16}	1	0	0	1
A_{16}	1	0	1	0
B_{16}	1	0	1	1
C_{16}	1	1	0	0
D_{16}	1	1	0	1
E_{16}	1	1	1	0
F_{16}	1	1	1	1

Hexadecimal form can easily be converted to binary

0 ₁₆	0	0	0	0
1 ₁₆	0	0	0	1
2 ₁₆	0	0	1	0
3 ₁₆	0	0	1	1
4 ₁₆	0	1	0	0
5 ₁₆	0	1	0	1
6 ₁₆	0	1	1	0
7 ₁₆	0	1	1	1
8 ₁₆	1	0	0	0
9 ₁₆	1	0	0	1
A ₁₆	1	0	1	0
B ₁₆	1	0	1	1
C ₁₆	1	1	0	0
D ₁₆	1	1	0	1
E ₁₆	1	1	1	0
F ₁₆	1	1	1	1



Once conversion of base digits known, larger numbers can be built up

$$A93_{16} = 101010010011_2$$

Hexadecimal form can easily be converted to binary

0 ₁₆	0	0	0	0
1 ₁₆	0	0	0	1
2 ₁₆	0	0	1	0
3 ₁₆	0	0	1	1
4 ₁₆	0	1	0	0
5 ₁₆	0	1	0	1
6 ₁₆	0	1	1	0
7 ₁₆	0	1	1	1
8 ₁₆	1	0	0	0
9 ₁₆	1	0	0	1
A ₁₆	1	0	1	0
B ₁₆	1	0	1	1
C ₁₆	1	1	0	0
D ₁₆	1	1	0	1
E ₁₆	1	1	1	0
F ₁₆	1	1	1	1



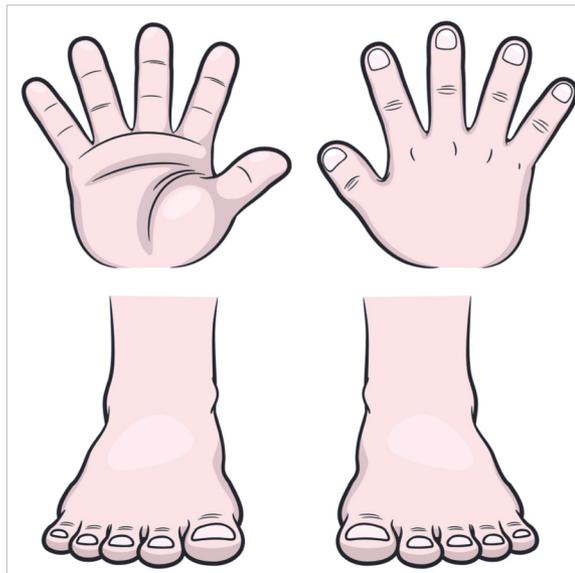
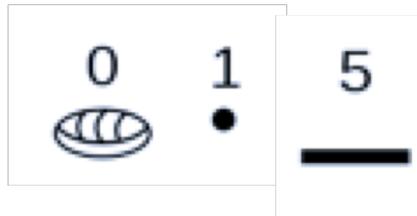
Once conversion of base digits known, larger numbers can be built up

$$A93_{16} = 101010010011_2$$

Hexadecimal is a “short form” for binary

Number systems throughout history – Mayan system

- Base-20 system
- Positional system for positive integers
- 3 base symbols

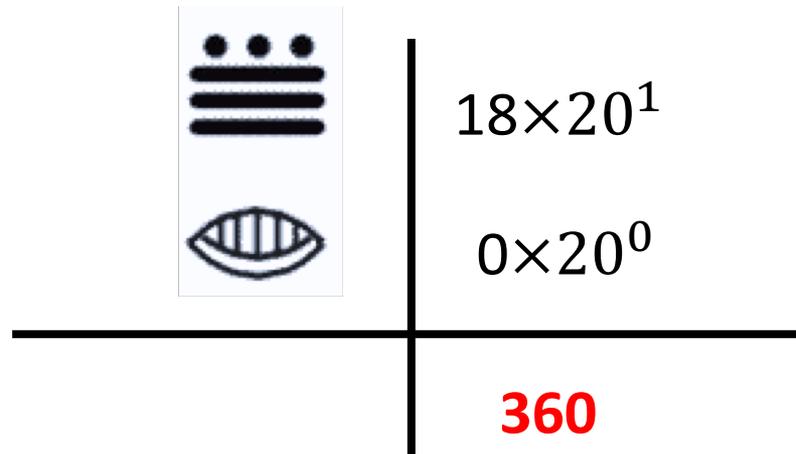


All other symbols (0-19)
built up from base

0	1	2	3	4
5	6	7	8	9
10	11	12	13	14
15	16	17	18	19

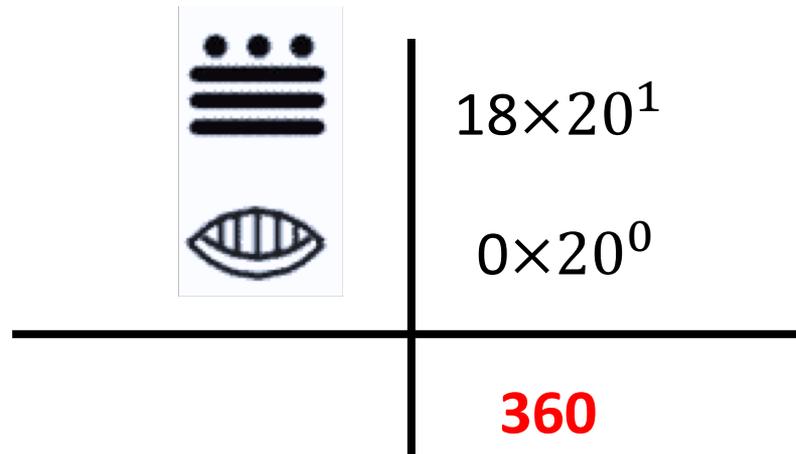
Building up Mayan numbers

- Vertical position indicates value

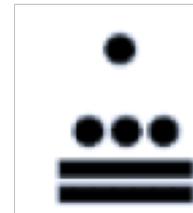
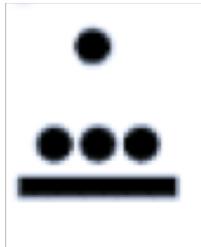


Building up Mayan numbers

- Vertical position indicates value

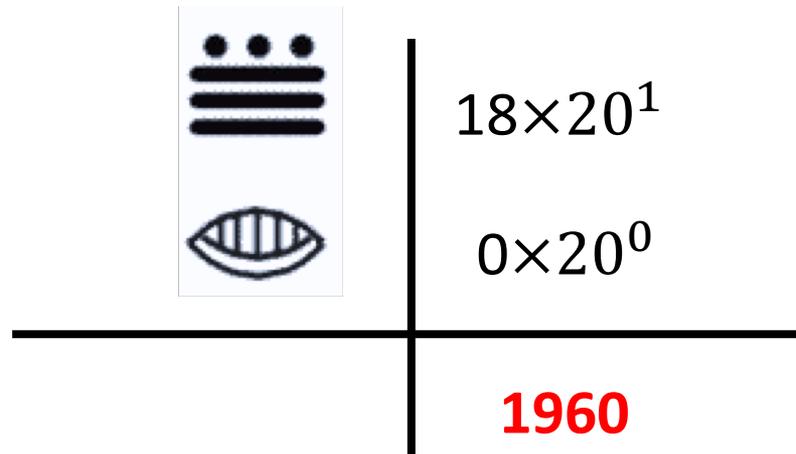


- Let's try a few more

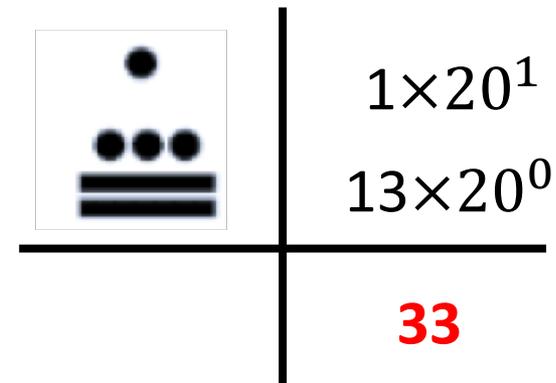
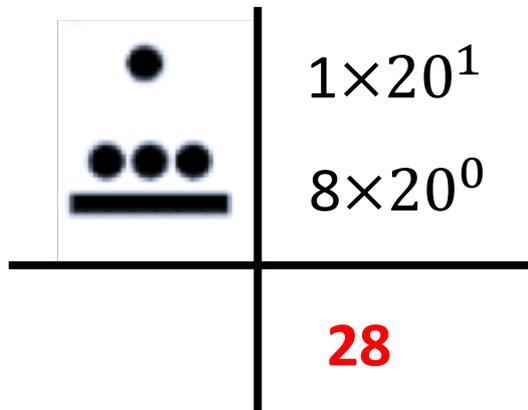


Building up Mayan numbers

- Vertical position indicates value



- Let's try a few more

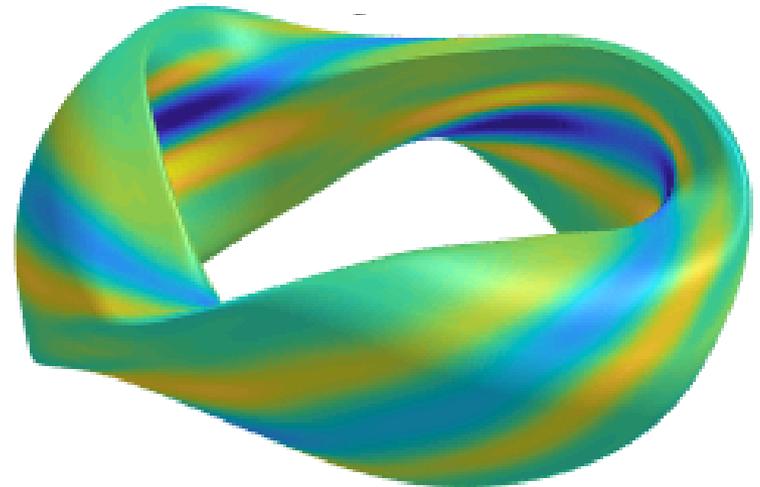
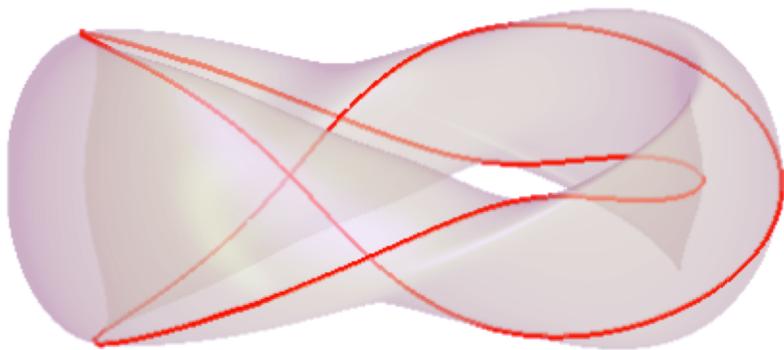


Outline

- What is a number system?
- Examples of number systems
 - Decimal
 - Binary
 - Hexadecimal
 - Mayan numerals
- **How are number systems used in scientific computing?**

What is scientific computing?

- *Scientific computing* is the use of computers for solving mathematical and scientific problems
- Efficient algorithms for development of numerical tools
- Used across many scientific disciplines
 - Evolution of universe
 - Molecular dynamics
 - Plasma magnetic confinement



Number systems in scientific computing

- We need to be able to deal with negative numbers and with very small/large values
 - i.e -3.45×10^{-15} , 4.89×10^{13}
- Floating point numbers, commonly used in programming languages, uses a 32 bit binary system

Number systems in scientific computing

- We need to be able to deal with negative numbers and with very small/large values
 - i.e -3.45×10^{-15} , 4.89×10^{13}
- Floating point numbers, commonly used in programming languages, uses a 32 bit binary system

Floating point representation: **0**100000**111011001000100000000000**

Bit number	Size	Name
31	1 bit	Sign (S)
23-30	8 bits	Exponent (E)
0-22	23 bits	Mantissa (M)

Decimal representation: $(-1)^S (2)^{E-127} (1 + M) = 27.56640625$

Conclusions

- Number systems allow us to communicate numbers with each other and with the digital world
- Several examples
 - Decimal – useful for human understanding
 - Binary – useful for digital communication
 - Hexadecimal – easily converts to binary, human readable
- Important for solving equations on computers for understanding the physical world

Conclusions

- Number systems allow us to communicate numbers with each other and with the digital world
- Several examples
 - Decimal – useful for human understanding
 - Binary – useful for digital communication
 - Hexadecimal – easily converts to binary, human readable
- Important for solving equations on computers for understanding the physical world

Thank you for your attention!